3 e5

- the Advance Variation.

3 ... c5

4 Øf3 Øc6

5	c3!	≗d 7
6	ĝe2	ïc8
7	0-0	f6

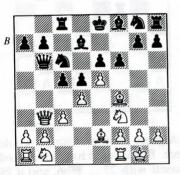
Black decides to attack the "head" of White's pawn chain as well as its base.

8 **\$f4**

Par Excellence wants to support the e5 pawn. 8 ef was also good.

Wh6

8 … 9 幽h3



9 ... Degr? Up to here Black had played the opening well, but this is extremely careless. White is able, at the expense of central control and a temporary displacing of his queen, to win a pawn – and this is just the sort of thing that a computer tends to do. Moreover the tactical mess which arises is precisely what the programme is best at.

Instead 9 ... cd 10 響xb6 (10 cd ②xd4 11 ②xd4 響xd4 12 逸e3 響b4 is extremely pleasant for Black) 10 ... ab 11 cd g5!? is quite good, and the immediate 9 ... g5 might be even stronger.

10	ef	gf
11	dc	響xc:
		0 10 1 M

If 11 ... 響xb3? 12 ab ②g6 13 鱼e3 White retains the extra pawn. 12 響xb7 ②f5

The immediate 12 ... e5 13 皇e3 響a5 would avoid what follows, though the text move is also quite playable.

13 b4!?

Although this weakens White's queenside pawn formation it does gain time and almost wins material.

13	1125	晋b6
14	<u>2</u> a6!	臀d8!

The only move to avoid losing the exchange.

And not 16 皇g3 e4 17 匿e1 皇e7 (possibly preceded by 17 ... 如xg3 18 hg and then 18 ... 鱼e7), when White loses a piece for insufficient compensation.

16 ... 🖾d6?!

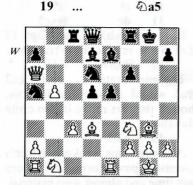
16 ... &e7 at once looks better since then the bishop cannot retreat to g3 (17 &g3 e4 etc). Perhaps Black feared 17 b5, but then the intermediate moves 17 ... &c7! (not 17 ... &a5? 18 @xd5) 18 @a6 &b8!win a piece. Or maybe he wanted to avoid 16 ... &e7 17 &xf5 &xf518 &h6 - though this is rather good for Black. Finally, he may have disliked, after 16 ... &e7, an immediate sacrifice on e5. But neither 16 ... &e7 17 &xe5 fe 18 &xe5 0-0 nor 17 &xe5 fe 18 &xe5&c7! is very convincing.

. is for joon in the B.		
17	習a6	≜e7
18	ĝg3	0-0

Now 18 ... e4 is harmless in view of (e.g.) 19 &f1, and if 19 ... ef? then 20 &xd6 utilising the pin.

19 b5!?

Preparing the sacrifice which follows.



20 @xe5!!

This brilliant sacrifice completely transforms the position. Prior to it Black had excellent compensation for a pawn in the shape of a strong pawn centre and well co-ordinated pieces; moreover it was hard to find a sensible way of completing White's queenside development. After 20 Date5 White will obtain at least three pawns for the piece, with good pressure against Black's forces, which become seriously disco-ordinated. In addition, the black king becomes rather exposed.

Whatever the objective evaluation of the position after 20 $\triangle xe5$, it is certainly a very good practical move; and the programmers have now created an evaluation function which can cater to the machine's needs, since the post-sacrifice position is much more congenial to *Par Excellence*, and correspondingly uncomfortable for the opponent, than that prior to the transaction.

20	C.
20	 fe

21	邕xe5	Dab7
41	AACJ	"L'aur

If 21 ... d4!? 22 單e1! defends the back rank and threatens 23 皇xd6.

 22 響xa7
 包c5

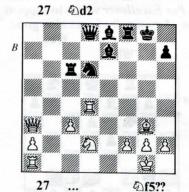
 23 罩xd5
 包xd3

At the cost of another pawn Black has eliminated one of White's best attacking pieces – the whitesquared bishop – and so reduced any danger to his king. But the pin on the d-file remains annoying.

25 罩d4 鱼e8 26 響a3

Rather a strange move since it is into a "battery", but the queen can leave the a3-e7 diagonal with check, as we shall see.

26 ... Ec6 The knight was attacked by three pieces and defended by only two.



A gross blunder, losing a whole piece. Black could have extricated himself with 27 ... 暫b6, and if 28 置b1 then 28 ... 暫a6, when he has a perfectly good game – though of course with four(!) pawns for the piece White is not worse.

But blunders don't usually grow out of thin air. The explanation for Black's lapse is that in this very messy position he has felt under pressure for a number of moves.

Black expected 28 $\exists xd8$? & xa3, when he has simplified successfully, but this check changes things totally. 28 ... & f7

10

29	罩xd8	≗xb3
30	罩xf8+	Ġxf8
31	ab	②xg3
32	hg	Exc3

Up to here *Par Excellence* has played splendidly, and it now has a completely won game. However, we have reached an ending. In the early days of computer chess this was the area of the game which they were notoriously weak at. This is partly because an evaluation function for the middlegame does not apply well to the endgame; partly because of the specialist knowledge involved; and partly because of the need for plans rather than tactical ideas in many, though not all, endgame positions.

Nowadays, with special endgame modules, computers are much better at endings than they used to be. Nevertheless, it is still a weak department, and *Par Excellence*'s strong opponent finally managed to save himself . . .

33	∲f1	<u>ۇ</u> b4
34	Ia4	يe7
35	de2	當f7
36	≝f4+	\$e6
37	邕e4+	當d7
38	b4?	

Here or on the previous two moves \mathbb{E} c4 would have forced the exchange of Black's rook, leaving a trivially won ending. However, Black now gets renewed hope.

38	hold under	邕c2
39	罩f4	⊒b2
40	≝ d4 +	

Possibly Par Excellence had intended 40 If7, when the variation 40 ... \$\proptoe641 If xh7 \$\overline{xb442 If h6+}\$ \$\proptoe7 etc wins a piece for Black, unless White takes perpetual check.

J	tee terree	perpension of the second se
40		\$e6
41	g4	≜xb4
42	f4	≗a5

43 f5+?

White is slightly tied up since if 43 當e3? 盒b6. The right way to remedy this would have been 43 置d3 to be followed by 44 鸷e3 etc. The move played is a mistake since the black king gets an excellent square on g5 to blockade the white pawns.

43	w lbs I ?	當f6
44	Id5	<u>ۇ</u> b4
45	當e3	≜xd2+
46	邕xd2	国b3+
47	Id3	罩b4
48	罩d4	邕b2
49	g3	會g5

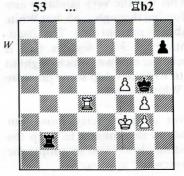
With White's pawns blockaded his winning chances have become totally problematical. Instead of 49 g3 he might have tried 49 \$\Delta f4, and if 49 ... \Exg2 then 50 \Ed6+! or 50 g5+!? give him reasonable chances, though the position is still objectively drawn.

50	邕f4	∲f6!
51	Ie4	當g5
52	會f 3	Ia2

Black must prevent the white king from reaching h3, since then he could safely move the rook from the 4th rank. Hence "passing" is absolutely the right policy.

53 Id4

If 53 $\mathbb{E}67$ $\mathbb{E}a3+$ displaces the white king. This wouldn't be possible if it had a shelter on h3.



54 Ic4

The only winning chance would be to sacrifice back a pawn with either 54 Id7 or 54 Id8, but Black can defend in either case, e.g. 54 Id7 Ib3+55 \$\$\delta e4 (55 \$\$\delta g2 \$\$\delta s4 56 f6 Ixg3+! 57 \$\$\delta h2 If3) 55 ... Ixg3 56 Ixh7 (56 Ig7+ \$\$\delta f6 57 \$\$f4! Ih3! is also drawn) 56 ... Ixg4+ 57 \$\$\delta e5 Ia4! with a theoretical draw since the black rook can annoy the enemy king from the side.

54	· · · ·	∐a2
55	罩e4	Ib2
56	罩d4	罩a2
57	邕c4	罩b2
58	∐a4	邕c2
59	罩b4	Drawn

GAME FOUR

26 ^Φ P.Krause (175) *ν* Par Excellence Irregular Opening or "Stonewall System"

1 c3!?

An interesting choice. The player wants to get his opponent "out of book" as quickly as possible and is prepared to play slightly inferior moves to achieve this.

1		d5
2	d4	④f6
3	e3	④c6?!

This has the very laudable aim of forcing through ... e5, but White is able to prevent that. The disadvantage of $3 \dots \textcircled{2}$ c6 is that it blocks the c-pawn, which ought to go to c5 to develop some pressure on White's centre.

4 f4

Not a very pretty move but White is determined to keep the position closed and so adopts the "Stonewall" approach. Correctly getting the bishop outside the pawn chain.

...

④f3	e6
≜e2	≜d6 ?!

This isn't a good square, given White's total control of e5. 6 ... \$\Deltae7\$ was better, and in a couple of moves the *Par Excellence* corrects itself.

7 0-0 0-0

In the very long term White has a potential kingside attack due to his space advantage. However, this will take ages to organise, especially with the black bishop on the excellent square f5. And the queenside would not be comfortable for the black king, so this is a perfectly reasonable move.

8 徵e1 鱼e7 See the note to 6 ... 鱼d6 – but there was no need for this immediately.

9 h3 a5 With the knight on c6 it is hard for Black to get counterplay. Still, advancing the pawn is a good precursor to further queenside play.

10	④bd2	鬯d6
11	句e5	a4
12	堂f 3	h6

Slightly weakening but understandable since there will be some concern soon about the bishop's future if it gets "kicked" by g4.

1		8
3	會h2	Och
		≜ c2!

A very nice idea. Black tries to relieve the congestion on the king-side.

De4

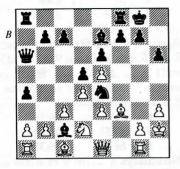
14	Щg1	
15	ହା	

Hoping to exploit the loose bishop on c2, but *Par Excellence* played ...

15		Dxe5!
16	fe	幽a6
17	句d2	

Up to here, despite a slightly

shaky opening Par Excellence has done very well indeed. White's planned kingside attack is still in its infancy, if born at all, and Black in contrast has slowly been creating play on the queenside.



At this point simply 17 ... 2xd2 would be very satisfactory for Black. And he can do even better with 17 ... a 3!. breaking up White's queenside pawn structure. If then 18 @xe4 ab! (a strong intermezzo) 19 2xb2 de, or 18 @xe4 ab! 19 @f6+!? \$xf6! 20 \$xb2 \$e7, and in both cases Black has an excellent game. whilst 18 b3? and 18 b4? both fail to 18 ... @xc3.

However, here the machine gets diverted by a desire to obtain the two bishops . . .

@g5!?

26

17 18

e4

Freeing White's game and bringing the somnolent c1 bishop back to life.

> 18 @xf3+ h5?! 19 gf

Here 19 ... 響d3 would still give Black reasonable chances since White is discoordinated and his king position potentially very weak. The move played, on the other hand, is very dubious. It weakens Black's kingside pawn structure for no reason.

21	ed	ed
22	f4	h4?

2

23 192

And this is definitely wrong too. The pawn was still defensible on h5, but here it is in much more serious trouble.

響b5

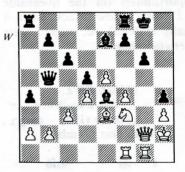
Despite my castigation of the h-pawn's advance Black started from a sufficiently good position that he would still be doing fairly

well after 23... 響d3 or immediately 23 ... a3 breaking up White's queenside pawns.

24	句13	皇f5
25	≜e3	Le4

Losing a tempo and facilitating the breakthrough on move 27.

26 1af1 c6? Cutting the queen off from the kingside. Either 26 .. \dd or 26 ... a3 were still indicated.



27 f5!

A very strong move after which White finally gains the advantage, in the form of a most dangerous kingside attack.

27	d inger e	Qxf5
28	逸h6	≜d3?!
29	耳12	国fe8?

The black rook and bishop would have done better to stand their ground since it is vital to defend on the f-file. Now the white attack becomes overwhelming.

> 30 De5! \$125

The best, though extremely distasteful, move was 30 ... 單f8!.

31	響xg5	邕e6
32	響f4	會h7
33	響xh4	ģg8
34	響f4	🖄 h7
35	鬯xf7+	🖄 xh6
36	幽xe6	

And the rest is simply mopping up . . .

36		鬯b6
37	罩fg2	響xb2
38	罩xb2	鼻f5
39	罩xg6+	≜xg6
40	罩g2	罩g8
	Black res	signed

To sum up this game: after a slightly shaky opening *Par Excellence* played very well to gain a clear advantage by the first diagram. However, it failed to exploit its opportunities on the queenside and White's slow attack, when it finally materialised, proved quite overwhelming.

GAME FIVE Par Excellence v A.House (154) 18 32. Budapest Gambit

1	d4	④f6
2	c4	e5!?

The Budapest Gambit. Black sacrifices a pawn to free his game at once. Theoretically White has a choice between returning the pawn in exchange for a slight positional advantage and holding on to it for grim life. Both options are quite viable and, as one would expect, *Par Excellence* chooses the latter, since computers are extremely good at repulsing short-term tactical threats.

2g4

3 de

4 鼻f4

If 4 af3 ac5 5 e3 ac6 Black regains the pawn. However, the opening book compiler rightly preferred this line where White can keep his booty.

4		5Dc6
5	@f3	≗b4 +
6	De3	

Again 6 ②bd2 豐e7 7 a3 ②gxe5 8 ②xe5 ③xe5 9 e3 (not 9 ab?? ③d3 mate!) 9 ... 皇xd2+ 10 豐xd2 is maybe a shade better for White, but with equal material.

6		響e7
7	智d5 !	皇xc3+
8	bc	幽a 3?!

Nowadays 8 ... f6! 9 ef 🖾 xf6 is usually preferred, when Black has reasonable positional compensation for the pawn.

9 县 CI	h5!?
If 9 響xa2	10 h3 20 h6 11 e4 (or
simply 11 2xh	6) White has a huge
space advanta	ge. 9 f6 is the
	ut gives an inferior
version of the	last note.

After 9 ... h5 *Par Excellence* is definitely out of its book.

10	h3	④h6
11	響d2	@d8

Although he is a pawn down and White has the two bishops, Black can try to "play round" the white position. First he repositions his knights to prevent any immediate assault. The plan of 2d4-b5was enticing for White, and by the prophylactic ... 2d8-e6 Black deals with this possible incursion in advance.

12	e4	②e6
13	≜e3	b6
14	罩d1!	

An excellent move preventing the projected ... 金b7 and ... 0-0-0 in view of the attack on d7 (14 ... 金b7? 15 鬯xd7+). If now 14 ... 鬯e7

14

then 15 2 d4! is very strong since if 15 ... 2 b7 (15 ... 2 xd4? 16 cd straightens out White's pawns and leads to a totally hopeless position for Black) 16 2 xh6! gh (or 16 ... 2 xh6 17 2 f5 winning the exchange as well) 17 2 f5 etc.

Therefore Black decided to reposition the other knight as well.

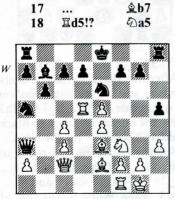
\$)g8!?

- 14 ...
 - 15 Qe2

White sensibly completes his development, but 15 2d4 2e7 16 f4 would be even stronger.

15		②e7
16	0-0	句c6
17	響c2	

Now if 17 20d4 Black picks up a pawn by 17 ... 20xe5. However, after 18 f4 20c6 19 20b5 and 20 f5 White has a winning attack. Therefore 17 20d4 was much stronger than the move chosen, though White is still a lot better.



19 Ib5?!

Of course Black was attacking the rook. However, the move ... & xd5, while it would win the exchange, was not necessarily a threat since it would straighten out White's centre pawns and give him massive compensation.

 $\blacksquare b4!$ prevents ... $\blacksquare a4$ and threatens 22 $\pounds c1$ trapping the queen.

a) Black's best course is perhaps 21 ... 2ab7 22 2d4 a6, though White has a fantastic position for his minuscule material investment. b) Perhaps, however, Par Excellence rejected this line in view of 21 ... 2a6 releasing the queen. If then 22 Acl? Dxb4!. But White has a long forcing continuation well beyond Par Excellence's search, I presume, and also that of the average chessplayer! 22 罩a4 響e7 (22 ... 對f8(!) 23 d6 c5 is conceivable but then 24 We4 Ib8 25 Ad2 intending 切b3 is extremely strong) 23 d6 (23 c5 2xc5 24 d6! is also good) and if 23 ... cd then 24 ed 響d8 (24 ... 響xd6 25 響e4+ forks king and rook) 25 c5! @xc5 26 \$xc5 bc 27 Exa5!, when 27 ... 響xa5? 28 響e4+ wins the queen's rook and forces mate in two more moves

19 單b1! would have been strong for other reasons too. If 19 ... 響e7 20 單xa5! wins material, and Black is therefore in big trouble.

However, I repeat, the evaluation of this move depends on a combination of positional judgement and the calculation of very long tactical lines. And there is always a strong temptation to move a piece when it's attacked!

19		響e7
20	句d4	g6
21	句f3	1.24 8

Rather inconsequential. 21 f4 was more natural, but the tactics arising after 21 ... $\triangle c5!$ are very messy, e.g. 22 $\triangle f5$ gf 23 $\triangle xc5$ bc 24 $\equiv xa5$ fe! is already unclear.

nes leur	\$a6
Ib4	c5
Ia4	≜ b7
罩d1	\$c6
	Ia4

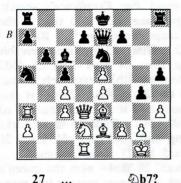
25 Ia3

Black has fought back very well and with the white rook badly misplaced on a3 and the centre safely closed he has reasonable compensation for the pawn. He now decided to take the initiative on the kingside.

g5

g4

25		
26	智d3	
27	④d2	



Rather complacently assuming that White can't take the g-pawn since that will open up lines against White's king. However, that is not the case, and the position now explodes into a tactical mess in which *Par Excellence* is very much in its element.

He should have played either 27 ... gh, when 28 gh 豐h4 is okay for Black (though 28 f4!? is very messy), or 27 ... 置g8, temporarily abandoning the h-file but defending an important pawn.

28	hg!	hg
29	âxg4	0-0-0!?
30	Xa7	ģb8
31	Za6	⊒dg8

Both sides now have dangerous attacks, but three(!) pawns up and with massive central control White is obviously in the driving seat.

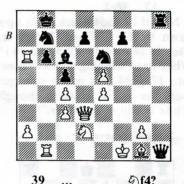
32	f3	響h
33	Ib1	

Defending the rook, which was threatened by 33 ... 響h1+ and 34 ... 響xd1, and at the same time strengthening his own attack.

33	deel date &	智h1 +
34	會f2	幽h4 +
35	re≥e2	ïxg4!

He must try to break up White's position. If instead 35 ... 習g3 then simply 36 罩axb6 is good since the white king has plenty of cover on c2.

36	fg	鬯xg4+
37	會f2	鬯h4 +
38	會f1	幽h1 +
39	\$e1	



After this Black's attack is easily repulsed and he is slaughtered on the queenside. If 39... 置g8 40 響h3 forces the queens off, though Black could still struggle on for a bit.

But the best idea was really to force queens off himself with 39 ... 響xg2+! 40 當xg2 ②f4+ and 41 ... ②xd3, when White is winning, of course, but Black still has some swindling chances.

40	響g3	響h6
41	Zaxb6	②h5
42	響f2!	響g6
43	響xc5	④f4
44	罩xb7+!	

Par Excellence finishes off with an easy but pleasing combination to force mate.